

# Leather Qualities

<u>%Roll</u>	<u>Leather Quality</u>
--------------	------------------------

01-30	Light
-------	-------

31-70	Heavy (+1 damage)
-------	-------------------

71-95	Scale-hide (+2 damage)
-------	------------------------

96-00	Roll again:	<u>%Roll</u>	<u>Leather Quality Cont:</u>
		01-70	Troll-hide (+3 damage)
		71-95	Dragon-hide (+4 damage)
		96-00	Borgus (+5 damage)