

# Enchanted Items, Explanation of: Box, Shissa

Area of Effect: Object placed in the box only.

Avoidance-roll: None.

Charges: Permanent item: Each Shissa Box can be used 1 time/fortnight.

Command word(s): None.

Damage: None.

Duration: Permanent.

Effect time: 24 hours. What is placed in one Shissa Box will, in 24 hours, appear in the other.

Explanation: The Shissa Box comes in pairs. The term, “Sister box”, refers to the fact that one Shissa Box without the other makes it a nearly worthless item (as the “Communication Crystal”).

The dimensions of this magical device are as follows: Width: 4", Length: 6", Depth: 1".

If an item is placed in this box, and the lid securely closed and locked, 24 hours later it will be magically transported to its sister box to be received by another. An item can only be sent by means of this enchanted item if the lid to the box can be shut properly and latched (a heavy object placed on top of the Shissa Box will not work).

There is a risk involved. Each item sent will have a 10% chance (a roll of 01-10) of disappearing into thin air, never to be seen again.

Also, every time this box is opened, there will be a 5% chance (a roll of 01-05) that a random encounter from a random region will gate through the Shissa Box into the presence of the person using it. This creature will be the G.Ms. choice of ten random rolls (or just picked by the G.M.). This incident does not mean that the creature will attack. It merely means that somehow the Shissa Box has complimented its user with company.

When a creature gates before the holder of the Shissa Box, a Dimension will rise and open up to deliver the encounter (it will not come directly from the item itself).

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: Cursed and blessed items cannot be transported to sister box.

Invoke time: None.

Maximum adjustment: None.

Notes: None.

Preparation: An object must be placed within one Shissa Box in order for the other to receive it.

Range: Within the box only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 25,000 W.G. / pair. If either of the pair is destroyed, the other will lose its magic as well.