

Oracle: Weapon, Omen

Area of Effect: As the range of the weapon type it is.

Avoidance-roll: None.

Charges: Not applicable.

Command word(s): None.

Damage: As the damage of a normal weapon.

Duration: Not applicable.

Effect time: Not applicable. The power of this weapon is forever in effect.

Explanation: The Omen weapon does not damage or effect non-living matter (i.e., rock, dead wood, metals, earth, animated creatures, etc.). The fabric of this weapon is an extremely rare black substance. The only types of weapons which can parry its strike, or the only weapons this weapon can parry are: The blade of a Herald, Omen Weapons, Substance Weapons, etc.

Go to: "Magic Weapons Determination" and randomly roll up a random weapon type (not the alloy . . . just the type of weapon it is).

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: Animated (and all type of non-living materials) creatures are not effected by this weapon.

Invoke time: None.

Maximum adjustment: None.

Notes: None.

Preparation: None.

Range: As the range of the weapon type it is, and the wielder.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 380,000 white-gold