

# Focused Strike

This ability will give any character a chance to cause exceptional damage with each and every successful strike.

Once this ability has been learned, a D20 will be rolled with every offensive attack-roll. If a 20 is rolled with a successful attack, an additional 1-D6 focus-damage per 2 levels will be caused (per successful strike).

Modification Point cost: 40

Prerequisites: The wielder of a weapon **MUST** have the proficiency in the specific weapon type he or she is wielding, or Focused Strike is not possible.

This Divine Favor can be learned up to 3 times.

The first time it is learned, a 20 must be rolled with a successful attack-roll.

The second time it is learned, a 19 or 20 must be rolled.

The third time it is learned, an 18, 19, or 20 must be rolled to preform a Focused Strike.

Note:

Each time a successful Focused Strike occurs, there will be a 5% chance (roll a 20 on a D20) that additional focus-damage will double. So, if a successful Focus Strike occurs, when you roll the D6s to see how much focus-damage is caused, roll 1-D20 at the same time. If a 20 is rolled, multiply the resulting focus-damage by 2.

Origin:

Jahtha: Amur

Ruler of: The Hunt

Race type: Amalagon Elf

Gender: Male