

Communications and Studies

If you wish to know the language of another race, or a creature, merely choose a creature and then use your Modification Points (M.P.) to know the language.

The Language of each individual creature listed will cost 5 Modification-Points.

A - Section

The following languages can be learned for 5 modification-points each. Note that There are many which have breeds within the species. The language of each and every creature will cost 5 modification-points to learn.

By learning the language of a creature, you will know nothing more than to communicate with that creature verbally.

If you wish to train and learn the specific information of a creature, which is listed in the "Description" section of each creature, see: "Creature Studies" in the Seeker Abilities.

Abomination

Ardenoth

Ardinnin

B - Section

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Banshee

- Cold`Marrow
- Gnolim

Bat

- Catalyst
- Giant (The Mother)
- Vampire

Bear

- Black, Giant
- Brown, Giant

Bee

- Hamanatra

Behemoth

- Arctic Desert
- Cliff
- Desert
- Mountain

Bird

Eagle

- Common
- Giant

Falcon

- Peregrine, Common
- Peregrine, Giant

Hawk

- Common
- Giant

Kyrokk

Owl

- Great Horned, Common
- Great Horned, Giant

Phoenix

- Pyrran
- White`Fire

Raven

- Common
- Giant

Vulture

- Common
- Giant
- War, Common
- War, Giant

Biter

- Blood
- Luck
- Spell

C - Section

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Canthra

- Harritt`Catur (Panther)
- Hiskin`Catur (Common Forest Cat)
- Homin`Catur (Desolate Desert Cat)
- Liskin`Catur (Arctic Cat)

Cat

- Lion, Savanna, Giant
- Panther, Giant
- Saturian
- Spell
- Tiger, Arctic, Giant

Centaur

- Kandor
- Tyrin

Cerberus

- Chimahgrin
- Chimera
- Din`Sol

Cyclops

- Common
- Mengal

Cyphrin

D - Section

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Decadont

Dog

Polar Hound

Dragon

Acid

Air

Anti Magic

Deminaught

Electricity

Fire

Forest

Frost

Grondelem

Hunter

Lizard

Morgel

Mystic

Sand

Serpentine

Sleep

Water

Zane

Dwarf

Kithrin

Sha`Qual

Dreganox Wolf

E - Section

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Elemental

- Acid

- Air

- Fearmist

- Fire

- Unicorn, Fire

Elf

- Aldarian

- Amalagon

- Eldishar

- Kithillian

- Magandian

- Mirellian

- Mystic

- Sardakk

- Vosk

Entity

- Eye of Agabond

F - Section

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Fairy

Alii Menehune

Gem`Stone

Feigner

G - Section

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Gargoyle

- Acid
- Air
- Common
- Imperial
- Rokk
- Rune

Gleighdor

- Arikan (Vulture)
- Karritch (Crow)
- Mashuri (Eagle)
- Sage (Owl)
- Shakra (Falcon)
- Shiim (Raven)
- Vijjarra (Hawk)

Goblin

- Arctic
- Common
- Kardjon
- Krill
- Krill`Shen

Guardian

- UnHoly

H - Section

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Herald

Dark

Light

Hex

Horse

Trojan War Horse

Human

Hydra

Acid

Aquatic

Pyrran

J - Section

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Jahmur
Jantara
Janthina
Jenniix

K - Section

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Kantar

Kazar

Rat

Wolf

Korlich

L - Section

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- Lammur
- Leprechaun
- Leviathan
- Lizardman
- Dune

- Lizardman
- Common
- Feral
- Green
- Mystic
- Shadima
- Shaman

- Lykkinnin
- Lycantra
- Grimalkin (Jungle WerePanther)
- Shasa` Sebaru (Jungle WereTiger)
- Shasuru (Savanna Desert WereLion)
- Wiren (Forest WereCat)

- Lycanthrope
- Wolden (Forest WereWolf)
- Worath (Dark Forest WereWolf)

- Lycanthur
- Norst` Kin (TimberWereWolf)

M - Section

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Medusa

- Gorgon, Lesser
- Gorgonoth

Mer

- Sylvan (Tropical Ocean)
- Vishna (Temperate Ocean)

Microne

Minke

Minotaur

- Brown, Common
- Brown, Giant
- Dungeon
- Labyrinth
- Volcanic

Mortacon Wolf

Mortalis Bloodhound

Mulik

Mutant

Myst Riders

N - Section

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Nymph
Water
Wood

O - Section

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Ogre

Common

Ulex

Organic

Saga`Natur

Treestalker

P - Section

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Pegasus

Dark

White

Q - Section

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Quadrante

R - Section

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Rat

Nipsin

Ratman

Common

Ravis`Kin

Remoriz

Revealer

S - Section

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Salamander

- Common
- Fire

Scarab

- Forest, Krylik

Serpent

- Ocean

Shaktur

- Drone
- Queen

Shallant

- ShapeChanger
- Shauminin Kul
- Sheba
- Darkmane
- Whitemane

Shuros

- Siren
- Sand
- Sea

Snakeman

- Green

Spellboar

- Spider
- Black Widow, Giant
- Brown Recluse, Giant
- Great Sand
- Jumping, Giant
- Toxin

Sylph

T - Section

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Tamae

Tichin

Thing

Troll

Marsh

Mountain

Rock

U - Section

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Undead

- Adherent
- Balamur
- Bird, Raven, Black
- Carrikk
- Din`Shade
- Dragon, Ripple
- Dragon, Wraith
- Ethereal Veil
- Fear`Shade
- Ghoul`Aqua
- Goblin
- Guardian, Shadow
- Knight, Ethereal
- Knight, Mist
- Knight, Void
- Morlokk
- Murk Reaver
- Paridon
- Pirate, Deep`Water
- Shadow
- Skeleton, Black
- Skeleton, Chyru
- Skeleton, Corrupted
- Skeleton, Harrowlith
- Skeleton, Inninoth
- Skeleton, Red
- Skeleton, Ripple
- Skeleton, Smoldering
- Skeleton, Tainted
- Skeleton, White
- Tombman
- Undertaker
- Vahkrin, Consumed
- Vampire
- Warlock / Witch
- Wolf, Blood
- Wraith, Dim`Fire
- Wraith, Gothrin
- Wraith, Greater

Ultarian

- Black-Sands Clan
- Red-Sands Clan
- White-Sands Clan

Unicorn

- Dark
- White

V - Section

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Vahkrin

Arsia

Canahvis

Gnolim

Imp, Drungle

Imp, Gargan

Imp, Minor

Imp, Satiris

Liquorian

Shagga

Vuolg

Veleighen

Vision

W - Section

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Waterwit

WereWolf, Black`Guard

Wolf

Acid

Common

Fire

Frost

Galvanic

Giant

Nargul

Shadow

Siren

Timber Wolf, Common

Timber Wolf, Giant

Wolverine

Common

Giant

Wyrn

Acid

Pyrran

Y - Section

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Ykor

Yoreman

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Zendahr