

Enchanted Items, Explanation of: Amulet, Shielding

Area of Effect: Wearer only.

Avoidance-roll: None.

Charges: 1-D20

Command word(s): Shakka (Vosk Elf for: Shield).

Damage: None.

Duration: 24 hours.

Effect time: 1 turn (5 seconds)

Explanation: Upon a command word this Amulet will emit an invisible, flexible, field of magic about its wearer.

This magic will cover the wearer of the amulet in a steel-plate-like armor, protecting the wearer as if he or she had donned a set of plate armor.

Roll on the following chart to see the durability of the Shielding Amulet:

%Roll: Durability of Shielding Amulet:

01-48: As gage-steel plate armor.

49-58: As shank-steel plate armor.

59-67: As krakkin-steel plate armor.

68-75: As Earthen-steel plate armor.

76-82: As Admontanium-steel plate armor.

83-88: As Krannik-steel plate armor.

89-93: As Starr-steel plate armor.

94-97: As Mystical-steel plate armor.

98-00: As Koar-steel plate armor.

Each type of shielding will also have a certain number of damage-points which must be damaged through before the imbibitor is actually wounded. Once damage-points reach zero in any one of the areas it is protecting, the entire effects of the amulet will be negated.

%Roll: Durability of Shielding Amulet:

Gage-steel plate:	400
Shank-steel plate:	600
Krakkin-steel plate:	800
Earthen-steel plate armor:	1,000
Admontanium-steel plate armor:	1,200
Krannik-steel plate armor:	1,400
Starr-steel plate armor:	1,600
Mystical-steel plate armor:	1,800
Koar-steel plate armor:	2,000

See: "Armory Book" for details on the specifics of each type of steel plate armor.

Hand movement: None.

Healing: None.

History: The Vosk Elves originated the Shielding Amulet. The Vosk Elf Border Guards all have at least one of these amulets to defend themselves with.

Immunities: None.

Invoke time: None.

Maximum adjustment: None.

Notes: None.

Preparation: Must be weaamulet Shielding Amulet.

Range: Wearer only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: The value of this amulet depends upon the durability of the shielding it provides as follows:

Gage-steel plate:	400 white-gold per charge.
Shank-steel plate:	800 white-gold per charge.
Krakkin-steel plate:	1,200 white-gold per charge.
Earthen-steel plate armoamulet:	1,600 white-gold per charge.
Admontanium-steel plate armoamulet:	2,000 white-gold per charge.
Krannik-steel plate armoamulet:	2,400 white-gold per charge.
Starr-steel plate armoamulet:	2,800 white-gold per charge.
Mystical-steel plate armoamulet:	3,200 white-gold per charge.
Koar-steel plate armoamulet:	3,600 white-gold per charge.