

Magical Prowess

Magical Prowess enables ability and spell-casting for the following character paths:

Modification Point cost: 2

Animationist
Bard
Conjurer
Divinationist
Druid
Elemental Magician
Empath
Enchanter
Fate
Healer
Illusionist
Light Weaver
Locust Magician
Magician
Mystic
Necromancer
Psychic
Shaman
Spiritualist
Supernaturalist