

### Shield type:

Shield, Large, Dremmin-Wood

### Coordination Adjustment:

-4

### Damage Reduction:

5 + 5-D4

### Dexterity Adjustment:

-4

### Movement Adjustment:

-2

### Note:

None.

### Special Abilities:

#### Type of attacks: %Roll needed to turn:

Acid: Cannot turn acid.

Blunt-edged: 52+

Cold: Cannot turn Cold.

Electricity: 41+

Fire: 31+

Needle: 01+

Sharp-edged: 52+

### Value:

#### Shield types: Value:

Large, Dremmin-Wood: 7,744 white-gold