

# Potions, Explanation of: Region scent

Area of Effect: Object or creature potion is poured on.

Avoidance-roll: None.

Doses: 1 dose.

Damage: None.

Duration: 1 moon (30 days).

Effect time: 1 turn.

Explanation: This potion will cause the scent of the creature or item it is poured on to mingle with the predominant scent of the region it is used within.

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: None.

Invoke time: None.

Liquid color: As the scent of the region user is in.

Liquid texture: Water-like.

Liquid taste: As the scent of the region user is in.

Liquid smell: As the scent of the region user is in.

Maximum adjustment: None.

Notes: None.

Preparation: User must uncap the potion and let it mingle with the air for 3 turns (15 seconds). Then user must pour Region Scent potion on self or item.

Range: Object or creature potion is poured on.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 1,500 White-gold