

Animal Communications (Ability)

Gives the Forest-Knight a basic knowledge of an animal's communication. Each animal will cost 5 Modification Points to enable communication.

Modification Point cost: 5

Ability-points to invoke: Passive ability.

Area of Effect: Forest-Knight

Avoidance-roll: None.

Damage: None.

Duration: Permanent

Effect time: Instant.

Explanation: This ability will enable the Forest-Knight to communicate with a certain animal of his or her choice. Remember that certain animals only have a certain intelligence, thus can only communicate in base ways. This will be strictly up to the G.M. to interpret.

Hand movement: None.

Healing: None.

Immunities: None.

Invoke time: Not applicable.

Maximum adjustment: Not applicable.

Notes: None.

Range: Not applicable.

Resting time: Not applicable.

Special: None.

Susceptibilities: Not applicable.

Value: Scroll: 500 white-gold