

Species, Breed: Gleighdor, Sage (Owl)

Type: Race

Class: Monster (Mammal)

Align: 01-09 = Evil, 10-00 = Good

Gender: 01-50: Female, 51-00: Male

Level: 1-D30+ 1

Number encountered: 1-D4 +1

The number encountered will be at night and outside a Gleighdor dwelling place. If within the boundaries of their homeland, the number encountered will be 1-D4 +1 x 4. To see if a Gleighdor dwelling has been discovered roll a 91+.

Experience points: 30 x level.

Characteristics

Awareness: 60

Charisma: 28

Constitution: 25

Coordination: 28

Dexterity: 40

Intelligence: 30

Mental-strength: 24

Strength: 25

Wisdom: 50

Movement:

Flying: 33

Grounded: 11

Swimming: 3

Luck: 100

Oxygen-points: 72

Blood-points: 75

Attack descriptions

60 Lb. Recurve Bow: 1-D10 + 2-D4 / 40 space (200') / Sharp attack

or:

2 Daggers: 1-D4 +2 / 1 space (5') / Sharp attack

or:

1 Broad-tipped Long Spear: 3-D12 +1 / 1 space (5') / Sharp attack

Defense: 28

Offense: 40

Damage-Points: Roll 1-D10 +1 x level.

Treasure: %Roll needed to have money and treasure:

Copper: 30+ to have 1-D10

Bronze: 35+ to have 1-D10

Silver: 40+ to have 1-D10

Electrum: 45+ to have 1-D10

White-gold: 50+ to have 1-D10

Yellow-gold: 55+ to have 1-D10

Black-gold: 60+ to have 1-D10

Treasure item(s):

Common: 20+ to have 1-D8

UnCommon: 25+ to have 1-D8

Rare: 50+ to have 1-D6

Legendary: 75+ to have 1-D6

There will be a 25% chance of each Sage Gleighdor having 1-D4 random special gems upon his or her person.

Description:

Annihilation Strike?: Yes

Description: Height: 5'-6", Weight: 150 Lbs., Wing span: 16' 6", Wing contour: As a Owl's, Skin color: Beige, Skin texture: As a Human's, Hair color: Auburn, Eye color: Orange-yellow, Eye shape: As a human's with a hint of the look of a bird, Posture: Biped.

Dislikes: Direct sunlight. Though tolerable, sunlight irritates their eyes (-5 to defense and offense).

Disposition: The Sage Gleighdor is a quiet and semi-solitary much of the time. They love hunting and will often launch great hunts that last many days.

Fears: Unknown

Habitat: Forests (all types). This race type is found thriving in many regions.

Immunities: None.

Life-span: 115 years.

Likes: The studies of the Druid. The Sage Gleighdor has a special affinity towards the abilities and spells of the Druid's path. See: "Special abilities"

Needs: Discretion of the G.M.

Note: None.

Special Abilities: Bird Speech: The Arian Gleighdor can speak to, and can understand, all forms of bird language.

Night-vision: The Sage Gleighdor will have full 100% night-vision in natural darkness.

Riddle Knowledge: +20 to know a common riddle, +15 to know a UnCommon riddle, +10 to know a rare riddle, +5 to know a legendary riddle.

Special defenses: Owl's Wisdom: The Sage Gleighdor will have a bonus adjustment for avoidance-rolls vs. "Wisdom" as follows: 1% per 10 levels advanced. Maximum chance: 10%

Special offenses: As "Special Abilities".

Susceptibilities: None.

Weapon susceptibility: Rank-0 (non-magical) weapon to harm.