

# Potions, Explanation of: Oxygen

Area of Effect: Imbiber only.

Avoidance-roll: None.

Doses: 1-4 (roll 1-D4).

Damage: None.

Duration: 24 hours.

Effect time: 3 turns.

Explanation: When a dose of this potion is consumed, the imbiber will not have to breath for the “Duration of magic”. The imbiber can simply not breath, or breath as it seems good to him or her.

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: Animated, Dead, Organic, and Undead creatures are not be effected by this potion’s power.

Invoke time: None.

Liquid color: Blue.

Liquid texture: Water-like.

Liquid taste: Slightly like honey.

Liquid smell: Wet, green, grass.

Maximum adjustment: None.

Notes: None.

Preparation: Drink one dose of the Oxygen Potion.

Range: Imbiber only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 250 White-gold per dose.