

Geological Studies

This study will enable the understanding of the four elements. This trade-skill is a necessity for certain spell-casting classes and trade-skills.

Note: There is no mastery for this trade-skill.

Modification-point cost: 8 ... This is the modification-point cost for all four elements.

The following are the four elements:

Air

Earth

Fire

Water

Keep a list of each element (listed above). Each time you study one of the four elements, your knowledge will increase.

Geological Study

The Geologist is adept at spotting and identifying an element, or mixture of the elements.

Only one who has studied and passed the test of Geological Study can consistently, and successfully, progress in Geological Study.

Modification-point cost: 8 (this has already been purchased -- 8 modification-points will be all that is required).

Training Time: 48 weeks (336 days).

Training note: This is an averaged time to complete the full training course for the basic study of each element. Two weeks will be spent to teach each element (Air, Earth, Fire and Water). Training time can vary according to the student's Intelligence.

For every point of Intelligence above 30, the training time will be reduced by one day (minimum 7 days to train in EACH element).

For every point of Intelligence below 24, the training time will be increased by one day in EACH element.

Training Cost: 100 white-gold per day of training + the cost of tools and materials.

Your Intelligence will be the % chance to successfully identify and utilize each element. Example: If you have a 30 Intelligence, you will have a starting 30% chance to succeed at identifying an element within rock, mud, water, even air. You will have a 30% chance to identify, extract and utilize the element for some purpose (this is very useful with the trade-skill Alchemy).

For each successful identification, extraction and utilization of an element, the % chance to succeed again will increase by +1.

Example:

If you have a 30 Intelligence and identify, extract and utilize an element, you will gain +1 added to your current 30% chance the next time you attempt the same (you would then have a 31% chance). If successful, you will become more adept at Geological Studies when you identify, extract and use that same element again, in which you would then increase from a 31% chance to 32%.

Maximum success chance: 98%

Remember to keep a record of how adept you become with each of the four elements.