

# Enchanted Items, Explanation of: Ring, Death Resistance

Area of Effect: Wearer only.

Avoidance-roll: None.

Charges: 1-D6

Command word(s): None.

Damage: None.

Duration: Permanent as long as ring is on the finger.

Effect time: Instant.

Explanation: This ring will protect from life-stealing strikes (like the touch of the Dithinot's Sycthe 70% of the time (when the scythe strikes flesh, roll a 31+ and the ring will protect its wearer).

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: None.

Invoke time: None.

Maximum adjustment: None.

Notes: None.

Preparation: Must be wearing Death Resistance Ring.

Range: Wearer only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 5,000 W.G. per charge (the ring is also valued as an O.V.I.).