

# Leather Qualities

%Roll   Leather Quality

01-30   Light

31-70   Heavy (+1 damage)

71-95   Scale-hide (+2 damage)

96-00   Roll again:

%Roll   Leather Quality Cont:

01-70   Troll-hide (+3 damage)

71-95   Dragon-hide (+4 damage)

96-00   Borgus (+5 damage)