

CIVILIZED WILDERNESS (any wilderness area within 3 days of a civilization)

1 check / 24 hours: Roll 1-D20 -- Roll needed for encounter: 19+

%Roll: Encounter types:

- 01-09: Bat
- 10-13: Cat
- 14-18: Character
- 19-28: Dog
- 29-38: Guard
- 39-40: Jahtha
- 41-42: Jahthein
- 43-47: Nymph
- 48-52: Organic
- 53-84: Race
- 85-86: Region Check
- 87-89: Scorpion, Poisonous, Giant
- 90: Secrets in the Wilderness
- 91-95: Snake, Black Mamba, Giant
- 96-00: Spider