

# Lance, Banishing

**Area of Effect:** Creature that the Lance of Banishing strikes.

**Avoidance-roll:** Yes: Vs. "Faith" (but targeted must be struck in the flesh).

**Charges:** Permanent ability, usable 1 time / fortnight (14 days).

**Command word(s):** None.

**Damage:** As normal weapon. See: Lance in the Weapons Book.

**Duration:** 100 years.

**Effect time:** Instant.

**Explanation:** Upon being struck in the flesh, a foe must make a successful avoidance-roll Vs. "Faith" or be banished from the Earthen Plane. Roll a random region to where a creature will be sent to. (it will not be the same region the creature is banished from).

**Hand movement:** None.

**Healing:** None.

**History:** Unknown.

**Immunities:** Animated, Gaseous, Intangible creatures are not effected by the power of this weapon.

**Invoke time:** Instant.

**Maximum adjustment:** None.

**Notes:** None.

**Preparation:** Wielder must be holding Lance of Banishing.

**Range:** Creature that the Lance of Banishing strikes.

**Resting time:** None.

**Special:** None.

**Susceptibilities:** None.

**Value:** Lance value + 750 W.G. per Rank + 100,000 W.G.