

Species, Breed: Cyclops, Mengal

Type: Not applicable.

Class: Monster (Mammal)

Align: Evil (Apathetic).

Gender: 01-50: Female, 51-00: Male

Level: 11 + 1-D30

Number encountered: 1-D4

Experience points: 120 x level.

Characteristics

Awareness: 60

Charisma: 5

Constitution: 70

Coordination: 25

Dexterity: 40

Intelligence: 5

Mental-strength: 45

Strength: 100

Wisdom: 5

Movement:

Flying: Can't

Grounded: 20

Swimming: Can't

Luck: None

Oxygen-points: 135

Blood-points: 210

Attack descriptions

Club, Giant Steel: 1

Damage: 1-D12 x11

Range: 2 spaces (10')

Attack type: Blunt.

Special: Roll 1-D20 die with all attack-rolls for this creature. When a successful strike occurs, look at the D20 . . . if it reads 17+ a sudden-death strike will occur.

Defense: 25 / 55 if 32nd + level.

Offense: 40 / 70 if 32nd + level.

Damage-Points: Roll 4-D20 +16 x level.

Treasure: %Roll needed to have money and treasure:

Copper: 05+ to have 1-D100 x8

Bronze: 10+ to have 1-D100 x7

Silver: 15+ to have 1-D100 x6

Electrum: 20+ to have 1-D100 x5

White-gold: 25+ to have 1-D100 x4

Yellow-gold: 30+ to have 1-D100 x3

Black-gold: 35+ to have 1-D100 x2

Treasure item(s):

Common: 05+ to have 1-D10 +1

UnCommon: 13+ to have 1-D8 +1

Rare: 20+ to have 1-D6 +1

Legendary: 28+ to have 1-D4 +1

Note:

Check for each Mengal Cyclops to have treasure.

Description:

Annihilation Strike?: No.

Description: This creature appears as a very large, thick-boned, humanoid with a very noticeable bent posture.

There is one large eye at the center of its great head.

Eye color: Black.

Eye shape: Large and oval.

Hair color: Black.

Hair texture: Course and straight.

Height: 14'-0"

Skin color: Dark-gray.

Skin texture: Rough and leathery.

Posture: Biped (like an animal with two feet).

Weight: 1,600 lbs.

Dislikes: The Mengal Cyclops is a curious creature, quick to make a friend if it does not feel threatened. If threatened, there is not much that will calm this creature down quickly.

This Cyclops loves to keep wolves as pets. See: "Likes".

Disposition: Uneven tempered and trouble, these creatures like to pick fights. It seems our study has shown that these brutes love to torture creatures. They are foul and have caused much damage to farming communities. For this they are hated and feared.

Fears: None.

Habitat: Rocky regions.

Immunities: Fear. Pain.

Life-span: 4 ages (4,000 years).

Likes: The Mengal Cyclops love wolves of any species and breed. When encountered there will be a 90% chance of each Mengal Cyclops having one random wolf type as a pet. If there are wolves present, roll on the following chart to see what species and breed of wolf it will be:

%Roll: Wolf breeds:

01-25: Acid

26-50: Fire

51-75: Giant

76-00: Shadow

Needs: Unknown.

Note: None.

Special Abilities: Night-Vision: As the psychic's spell.

Special Defenses: Resistances: This creature has the following resistances:

Ability: 30%

Magic: 40%

Mental: 50%

Spiritual: 10%

Special Offenses: Roll 1-D20 die with all attack-rolls for this creature. When a successful strike occurs, look at the D20 . . . if it reads 17+ a sudden-death strike will occur.

Susceptibilities: Area of effect, wind-blown, debris will bother this creature's great eye greatly, causing partial blindness (-25 on all offensive/defensive rolls) for 1-D6 turns.

This creature cannot swim.

Weapon susceptibility: Rank-0 (or better) weapon to harm.