

# Magical Prowess

Magical Prowess enables ability and spell-casting for the following character paths:

Modification Point cost: 2

Animationist

Bard

Conjurer

Divinationist

Druid

Elemental Magician

Empath

Enchanter

Fate

Healer

Illusionist

Light Weaver

Locust Magician

Magician

Mystic

Necromancer

Psychic

Shaman

Spiritualist

Supernaturalist