

Enchanted Items, Explanation of: Carpet, Flying (Common)

Area of Effect: Magic Carpet only.

Avoidance-roll: None.

Charges: Permanent item.

Command word(s): Yes: “Narishi” (White-Sands Clan Ultarian for: Fly).

Damage: None.

Duration: Permanent. The Magic Carpet can fly as long as the one riding it wants.

Effect time: 1 turn (5 seconds).

Explanation: The Flying Carpet will fly upon the wings of strong magic, soaring with it’s rider(s) high into the heavens. The following are the facts of this fantastic item:

This item is controlled by the foremost rider, thus matching his or her coordination, dexterity vs. defensive and offensive maneuvers.

Movement: x3 the movement of the one who controls it. See: “Flying, Rules for:” in the Basic Rules Book.

Weight carried: x5 the carpet’s strength.

Hand movement: None.

Healing: None.

History: A four year old Ultarian girl devised this most valued of treasure items. Legend has it that a 4 year old White-Sands Clan girl, gifted with strong magics from birth, though unknown to any at the time, created this item by sheer accident. The story is about a mother who had draped a freshly cleaned carpet over the highest banister of her eight story stone dwelling. The very young mageling climbed upon a chair and precariously balanced on the ledge as she made her way towards the pretty carpet. As she stepped upon the carpet she slipped over the edge, taking the carpet with her just as her mother entered back out onto the balcony. To her mortification, she witnessef her daughter fall, yet too late to catch her. Quickly running out of her home, horrified and expecting the worst, she saw only the empty street of sandstone before her dwelling. She looked up, choking down tears of panic only to behold a wonderful sight! Her daughter was peeking down over the edge of the carpet at her mother. When their eyes met, the toddler grinned widely at her mother and laughed, seemingly delighted at what she had done. Thus the beginning of a new age of travel was born for the world by the means of this little wonder of a child -- who became the first Enchanters Guild Master of the White-Sands Clan at the tender age of 16. Her fame spread far and wide as she mastered the technique of creating these Flying Carpets. Though the stories differ on some points, it has remained relatively the same throughout thousands of years, giving validity to the truthfulness of this grand tale.

Immunities: None.

Invoke time: None.

Maximum adjustment: None.

Notes: None.

Preparation: One must get on the Flying carpet.

Range: Not applicable.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 75,000 White-gold.