

# Potions, Explanation of: Modification Point

Area of Effect: Imbiber only.

Avoidance-roll: None.

Doses: 1 dose.

Damage: None.

Duration: Permanent.

Effect time: 1 turn (5 seconds).

Explanation: When this potion is consumed the imbiber will gain a certain amount of modification points to use to gain or increase abilities or spells as follows:

%Roll: Modification point(s) gained:

01-34: 5  
35-45: 10  
46-55: 15  
56-64: 20  
65-72: 25  
73-79: 30  
80-85: 35  
86-90: 40  
91-94: 45  
95-97: 50  
98-99: 60  
00: 100

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: Creatures that do not gain modification points to place into abilities and spells.

Invoke time: None.

Liquid color: Black.

Liquid texture: As water.

Liquid taste: None.

Liquid smell: None.

Maximum adjustment: None.

Notes: None.

Preparation: Drink the Modification Point Potion.

Range: Imbiber only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 1,000 White-gold per modification point given.