

# Focus Chant

Gives allies a bonus to all avoidance-rolls:

**Modification Point cost:** 2

**Area of Effect:** All allies within eyesight of the bard.

**Avoidance-roll:** None.

**Casting time:** 1 turn (5 seconds)

**Damage:** None.

**Duration:** As long as the bard continues chanting. If wounded for more damage than the bard's constitution (in a single strike), the Focus Chant will be broken and will have to be re-cast. Example: If the bard has a 25 constitution, a strike for 26+ points of damage will end the chant.

**Explanation:** The bard will begin chanting a ballad from the Age of War. As this chant continues, all allies within visual sight of the bard will gain an adjustment to all avoidance-rolls as follows:

Bard's Avoidance-rolls

level: adjustment:

0	+1
1	+2
2	+3
3	+4
4	+5
5	+6

**Effect time:** Instant.

**Hand movement:** None. Chant this song continually to keep the avoidance-rolls adjustment in effect.

**Healing:** None.

**Immunities:** This chant will not give another higher than the maximum avoidance-roll chance (which is 91% unless otherwise stated).

**Maximum adjustment:** +6 to all avoidance-rolls.

**Notes:** None.

**Range:** All within sight of the bard.

**Resting time:** None.

**Special:** There will be a 1% chance x the bard's level that the current adjustments to all avoidance-rolls will double while the chant continues.

**Song Preparation:** None.

**Spell-points to cast:** 2

**Susceptibilities:** None.

**Value:** Scroll: 1,200 white-gold / **Spell-rune:** 120 white-gold