

Hunter

This trade-skill will enable one to read the signs (not track) for a specific creature. Only one who has studied and passed the test of the Hunter can successfully hunt a creature successfully.

The time it will take to actually find a creature will be given in a random determination chart towards the end of this trade-skill's explanation. A success check will be rolled for based on the information in that chart.

Note: There is no mastery for this trade-skill.

Prerequisite: Tracking, or follow the path of the Forest-Knight.

Modification-point cost: 10

Training Time: 52 weeks (364 days).

Training note: This is an averaged time to complete the full training for Hunter. However, the training time can vary according to the student's Awareness as follows:

For every point of Awareness above 30, the training time will be reduced by two days (minimum 182 days to train).

For every point of Awareness below 20, the training time will be increased by one day.

Training Cost: 50 white-gold per day of training + the cost of all equipment while out in the field.

Your Awareness will be the % chance to successfully find signs of the creature you are looking for, leading you closer to it with every successful check (the creature must be within the region you are looking for). Example: If you have a 30 Awareness, you will have a starting 30% chance to find signs of the creature you seek.

For each creature successfully located (not engaged in combat -- that has nothing to do with being a Hunter), the % chance to successfully locate the exact same creature again will increase by +1. Remember that if you locate a creature, ONLY your skill in locating the same creature again will increase by +1. You must keep a list of all the creatures you have hunted down (and made visual contact with) and keep them in a log. I would do it like this:

Bear: 45%
Basilisk: 34%
Fire Dragon: 32%
Forest Cat: 67%
Manitis: 88%

Each time I am successful in locating the creature I desire to hunt, I would add +1 to the % chance for success the next time I attempt the same. See the following chart for the time it will take to actually find the creature you are seeking:

%Roll: # of checks to possibly locate the creature being sought after on this hunt:

01-97: 1 Roll again on the next chart.
98-99: 2 Roll again on the next chart.
00: 3 Roll again on the next chart.

%Roll: Time between each check for this hunt:

01-50: 1-D12 +1 days.
51-80: 1-D8 +1 days.
81-00: 1-D4 +1 days.

Maximum success chance: 80% The Hunter will always have two chances to succeed if he or she has been trained in the class of Forest-Knight.