

# Warpick of Acid-Bolts

**Area of Effect:** 1 space, and all spaces connected to that space.

**Avoidance-roll:** None.

**Charges:** 1-100. Up to 3 acid blasts can be discharged from the Warpick of Acid-bolts per turn (roll to hit on each attempted strike).

**Command word(s):** None.

**Damage:** Acid damage: 1-D6 x the level of the wielder.

**Duration:** 1 turn.

**Effect time:** Instant.

**Explanation:** The wielder of the Warpick of Acid-bolts will gain a +30 to strike a target when discharging a Acid-bolt.

**Hand movement:** None.

**Healing:** None.

**History:** Unknown.

**Immunities:** Acid-dwelling creatures take only ½ damage, and Acid-using creatures take no damage from the acid-burst of this enchanted weapon.

**Invoke time:** Instant.

**Maximum adjustment:**

**Notes:** None.

**Preparation:** Warpick must be held in hand.

**Range:** 20 spaces (100').

**Resting time:** None.

**Special:** None.

**Susceptibilities:** None.

**Value:** Warpick value + 750 W.G. per Rank + 75,000 W.G.