

# Mutant Powers

There will only be one Mutant power on each Mutant scroll rolled up.

To roll up a scroll with one Mutant power on it, start by rolling on Chart #1:

# Chart #1

Roll on the following table to know the “Rarity” of the Mutant Power you have found:

%Roll: Rarity:

01-70: Common (roll on Chart #2).

71-95: Uncommon (roll on Chart #3).

96-00: Rare (roll on Chart #4).

# Chart #2

Roll once on the following list of “Common Mutant Powers”.

%Roll: Common Mutant Powers:

01-17: Body Mass

18-34: Body Weapon

35-51: Night-Vision

52-68: Spider Climb

69-84: Sustenance

85-00: Wings

# Chart #3

Roll once on the following list of “UnCommon Mutant Powers”.

%Roll: UnCommon Mutant Powers:

01-17:Characteristic Gain

18-34: Heal

35-51: Immunity to Pain

52-68: Oxygen

69-84: Steel Skin

85-00: Suprise Resistance

# Chart #4

Roll once on the following list of “Rare Mutant Powers”.

%Roll: Rare Mutant Powers:

01-15: Molecular Shift

16-30: Nylar’s Resistance

31-44: Nylar’s Wave

45-58: Plethoric Characteristic

59-72: Regenerative Healing

73-86: Statue

87-00: White Hot Mutant