

Enchanted Items, Explanation of: Amulet, Serpentine

Area of Effect: Wearer only.

Avoidance-roll: None.

Charges: Permanent Item.

Command word(s): None.

Damage: None.

Duration: Permanent.

Effect time: Instant.

Explanation: When this Amulet is worn, it will raise all its wearer's avoidance-roll Vs. "Awareness" to maximum chance.

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: None.

Invoke time: Not applicable.

Maximum adjustment: None.

Notes: None.

Preparation: Must wear amulet against the skin.

Range: Wearer only.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 8,000 White-gold