

Enchanted Armor, (Wardog): Shifter's

Area of Effect: Wearer only.

Avoidance-roll: None.

Charges: Permanent ability. Usable 1 / 2 moons (60 days).

Command word(s): Yes: "Meina Lithnuin", meaning Shape Shift (Kithillian dialect).

Damage: None

Duration: 24 hours per level of the master.

Effect time: 10 turns (50 seconds).

Explanation: Shifter's Wardog armor will transform a dog or wardog into a humanoid person, just as an elf, human, etc. The type of humanoid that it will change into depends solely upon the race of the master. If an elf is changing her faithful dog into a humanoid then it will be an elf in appearance, etc.

When the animal changes into humanoid form, it will have 95% of the features of the humanoid it is taking the shape of and 05% of the features of the dog or wardog. This 05% will not be fur, tail, etc., but will be noticeable in the eyes, bone structure, and facial structure. All in all it will take someone very observant to notice the changes right away.

While in a humanoid state the once male or female dog or wardog will remain with all its characteristics it once possessed as itself. It can wear items that will then increase its intelligence or other characteristics if the master so chooses adorn the humanoid pet with. This is a good way to increase certain characteristics in order to teach it a language, communicate in certain languages, etc.

Hand movement: None.

Healing: None.

History: Unknown.

Immunities: None.

Invoke time: Not applicable.

Maximum adjustment: None.

Notes: None.

Preparation: Dog or Wardog must be wearing armor.

Range: Not applicable.

Resting time: None.

Special: None.

Susceptibilities: None.

Value: 350,000 W.G., 1,000 W.G. per class.+ value of armor type.