

Mounted Combat (Ability)

Gives the Forest-Knight a bonus to offense while mounted upon a war-trained steed. This ability can be purchased multiple times up to the level of the Forest-Knight.

Modification Point cost: 5

Ability-points to invoke: None.

Area of Effect: Forest-Knight

Avoidance-roll: None.

Damage: None.

Duration: Permanent

Effect time: Not applicable.

Explanation: This ability will give the Forest-Knight a +1 to strike any and all foes when mounted upon a war-trained steed of any kind. This ability can be purchased multiple times up to the level of the Forest-Knight. Maximum adjustment: +23

Hand movement: Not applicable.

Healing: Not applicable.

Immunities: Not applicable.

Invoke time: Passive ability that is always in effect.

Maximum adjustment: Maximum adjustment: +23 to offense

Notes: None.

Range: Forest-Knight

Resting time: None.

Special: None.

Susceptibilities: None.

Value: Scroll: 4,000 white-gold