

Undead, Random Determination of:

The following is a list of all undead creatures. This list has been randomized for the convenience of rolling up random Undeads. The GM may wish to pick one that suits the strength of the situation.

%Roll: Undeads:

01-02: Adherent

03: Balamur

04-06: Bird, Raven, Black

07-09: Burning Legion

10-11: Carrikk

12-13: Din`Shade

14-16: Dragon: %Roll: Undead Dragons:

01-33: Arch`Bone

34-66: Ripple

67-00: Wraith

17-19: Dragonman, Moldering

20-21: Ethereal Veil

22-24: Fear`Shade

25-27: Ghoul: %Roll: Undead Ghouls:

01-50: Aqua

51-00: Seething

28-30: Goblin

31-32: Griffon, Dead`Bone

33-34: Guardian Shadow

35-36: Knight: %Roll: Undead Knights:

01-33: Ethereal

34-66: Mist

67-00: Void

37-39: Morlokk

40-43: Mummy

44-45: Murk Reaver

46-47: Paridon

48-50: Pirate, Deep`Water

51-52: Seering Corpse

53-55: Shadow

56-71: Skeleton: %Roll: Undead Skeletons:

- 01-15: Black
- 16-17: Charred
- 18-20: Chyru
- 21-22: Corrupted
- 23-26: Cragpit
- 27-46: Harrowlith
- 47: Inninoth
- 48-49: Plague`Pit
- 55-69: Red
- 70-71: Ripple
- 72-73: Smoldering
- 74-75: Tainted
- 76-00: White

72-73: Squid, Moldering

74-76: Tombman

77-78: Undertaker

79-83: Vampire(ss)

84-88: Walking Corpse

89-91: Warlock / Witch

92-93: Wisp, Miasma

94-95: Wolf, Blood

96-97: Wraith: %Roll: Undead Wraiths:

01-33: Dim`Fire

34-66: Gothrin

67-00: Greater

98-00: Zombie