

Lightning-Bolt (Spell)

Causes a bolt of lightning to strike a target from the heavens above.

Modification Point cost: 100

Area of Effect: 1 space (5') and all other spaces directly connected to that space (15' radius).

Avoidance-roll: None.

Casting time: 3 turns (15 seconds)

Damage: 2-13 (1-12 +1) per 2 levels of the caster.

Duration: Instant.

Effect time: Instant.

Explanation: This spell will cause a bolt of lightning to strike down from the heavens. Upon contact Lightning Bolt will explode upon its target, rending all targets within the "Area of Effect" with a terrible power.

Hand movement: Two hands.

Healing: None. But electricity creatures will be healed instead of damaged by this spell.

Immunities: Electricity creatures.

Maximum adjustment: None.

Notes: None.

Range: 20 spaces (100") + 1 space (5') per level of the caster.

Resting time: 3 turns (15 seconds)

Special: None.

Spell Preparation: None.

Spell-points to cast: 50

Susceptibilities: If a creature is wearing metallic armor, this spell will cause a maximum strike (best of three rolls for damage). This spell will cause x2 damage vs. Amphibian and cold using creatures. It will also cause x2 damage on targets that are soaked with water.

Value: Scroll: 200,000 white-gold / Spell-rune: 20,000 white-gold