

Cartography

This trade-skill will enable one to make a map based on his or her travel experiences.

Only one who has studied and passed the test of Cartography can accurately create a map. The value of a map will depend upon the area mapped out.

Note: There is no Mastery for this trade-skill.

Modification-point cost: 6

Training Time: 52 weeks (364 days).

Training note: This is an averaged time to complete the full training for Cartography. However, the training time can vary according to the student's Intelligence as follows:

For every point of Intelligence above 26, the training time will be reduced by two days (minimum 182 days to train).

For every point of Intelligence below 18, the training time will be increased by three days.

Training Cost: 24 white-gold per day of training + the cost of all mapping supplies used.

Your INTELLIGENCE will be the % chance to successfully make a map. Example: If you have a 30 Intelligence, you will have a starting 30% chance to succeed at mapping an area correctly. It is important to master this skill before selling maps to another, as an incorrect map can lead another astray, or get them lost completely.

For each successfully mapped area you create, the % chance to successfully create another will increase by +1.

Example:

If you have a 30 Awareness, and successfully map an area, you will gain +1 added to your current 30% chance the next time you attempt to once again map out an area (you would then have a 31% chance). If you created another map successfully, your skill would increase from 31% chance to 32%.

Maximum success chance: 99%

Once a map is created, and should the map be wrong, a successful avoidance-roll vs. "Awareness" will give the cartographer a feeling that a map is incorrect. The feeling will not indicate what part of a map is incorrect, but the cartographer will know.